

Collaborative Development: Documentation & Testing

17-313, Foundations of Software Engineering, Fall 2022

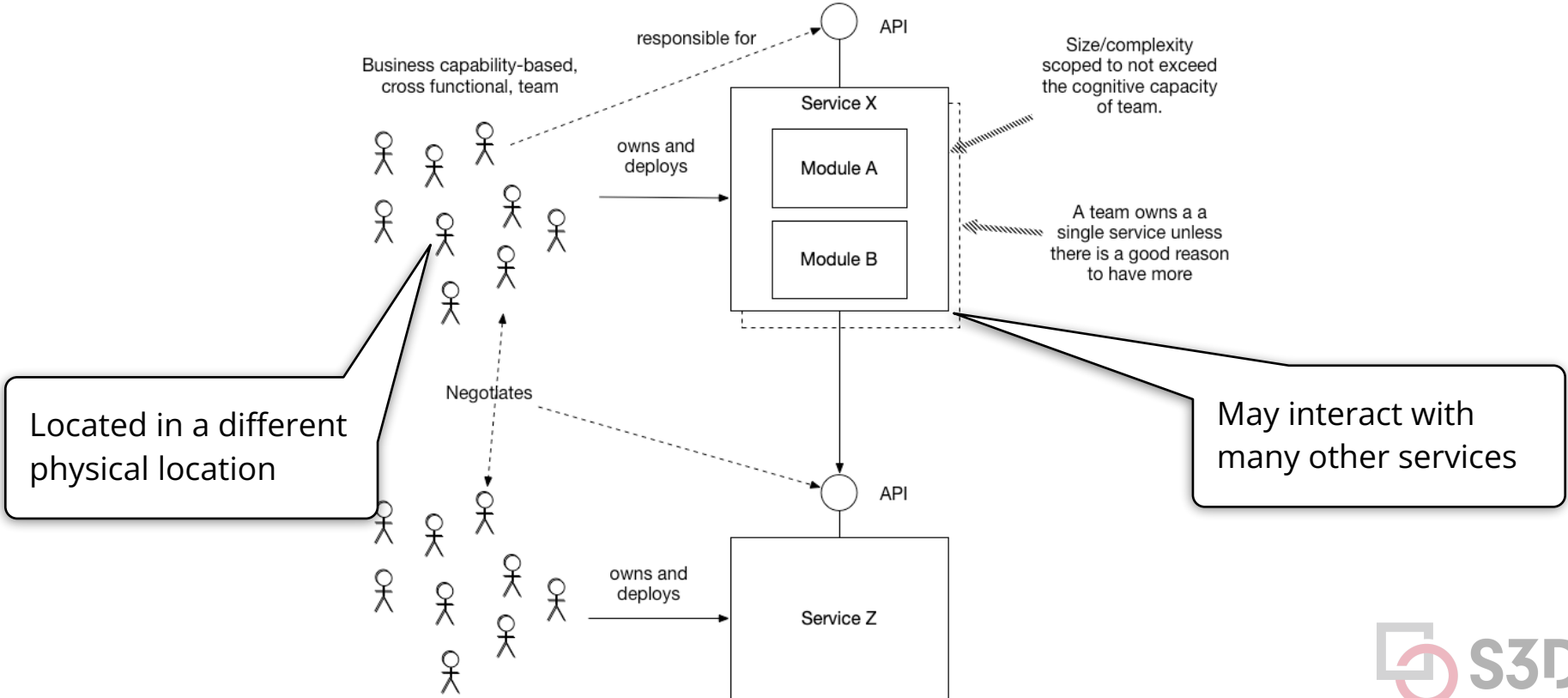
Administrivia

- Homework 3B due tonight (October 6th)
 - Homework 3C (Reflection) due October 13th
- Midterm next Tuesday, October 11th (in class, regular timing)
 - review session during recitation this week (come prepared)
 - any questions on the previous midterm questions – bring them to recitation to discuss as a class
 - cheatsheet: you can bring a single page of notes to the exam
- Teamwork Survey

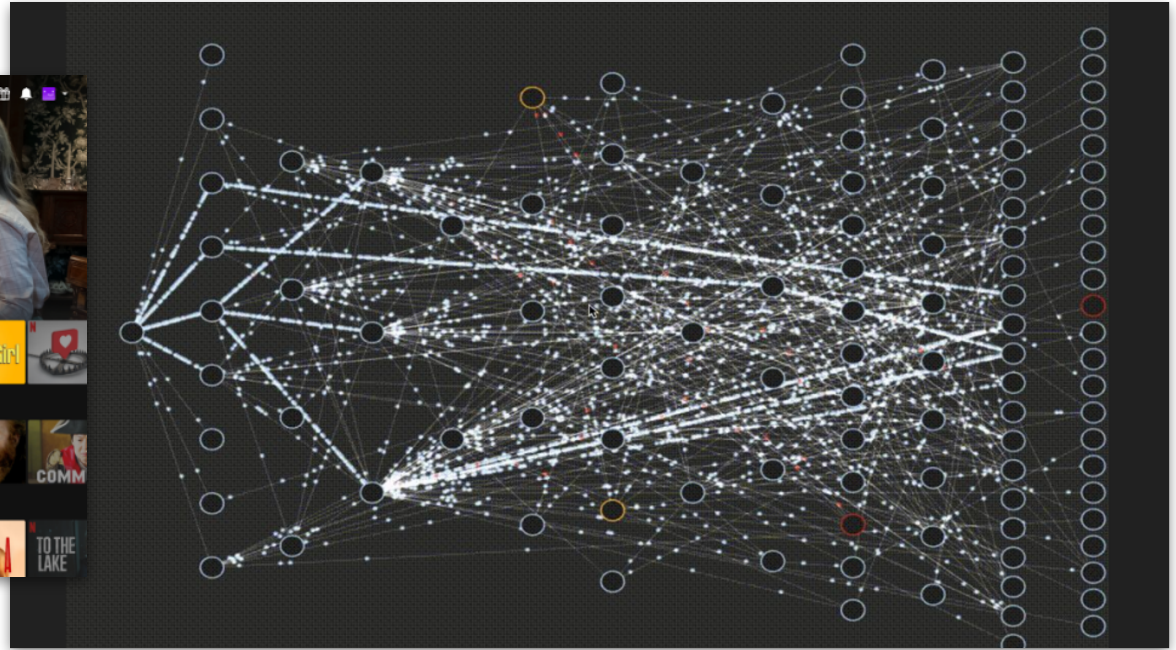
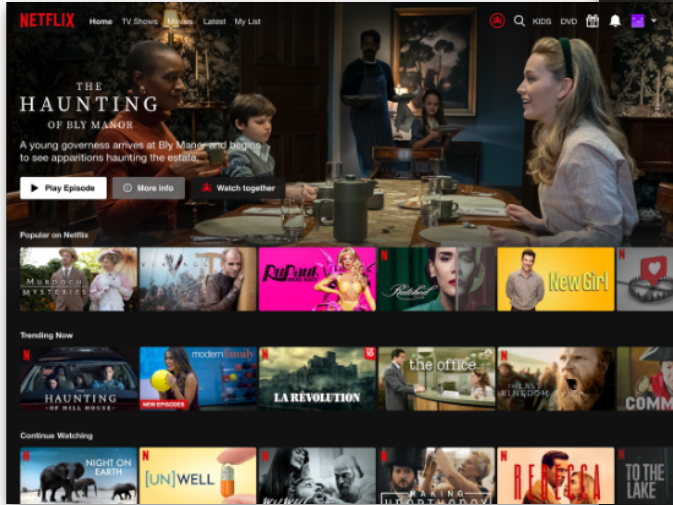
Learning Goals

- Examine how documentation and testing can be used to aid collaborative development across teams
- Reason about different testing approaches and their associated tradeoffs
- Learn how testability affects development and how it can be improved

Challenge: Communication and Coordination



You might have a lot of microservices!



(as of 2016)

<https://www.youtube.com/watch?v=CZ3wluvmHeM>

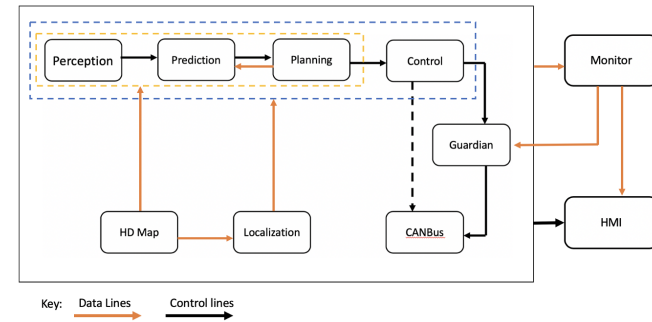
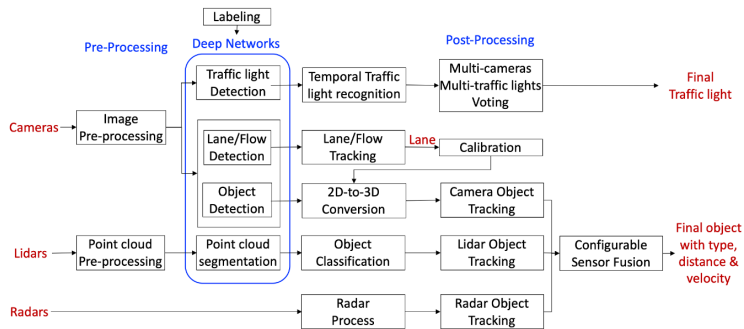
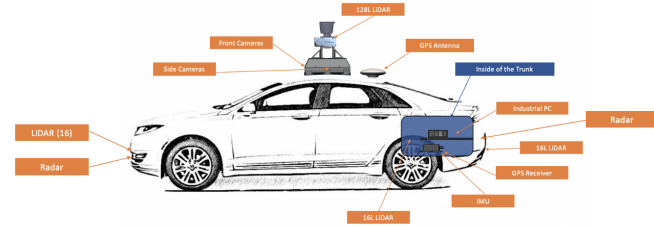
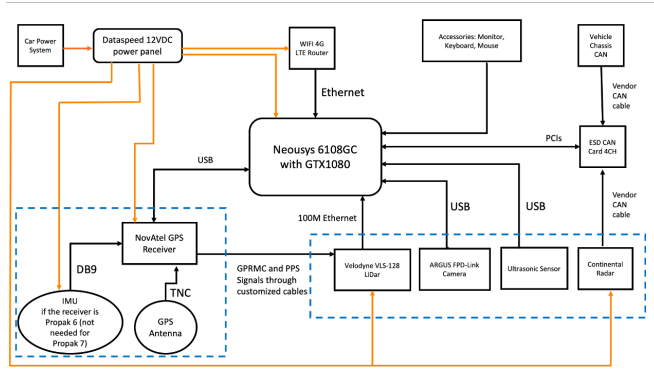


Integration Woes in Practice: Teedy

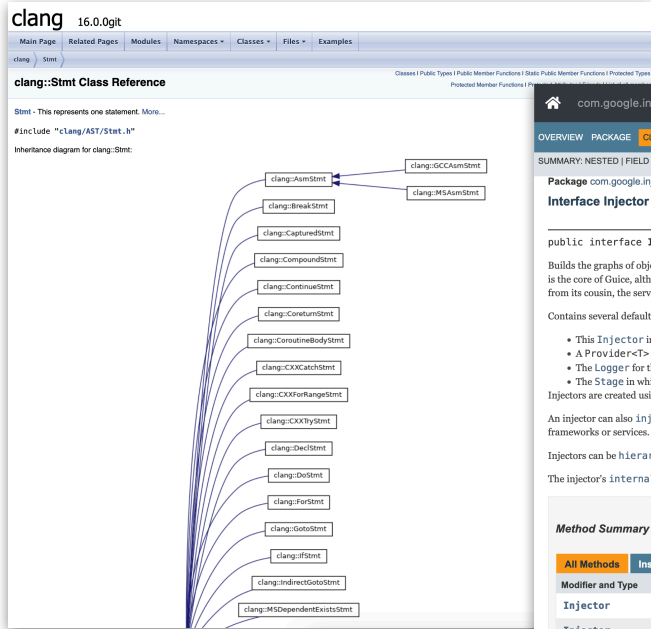
- Problems when integrating the frontend and backend?

How can we avoid these problems?

Architecture diagrams give a big picture view



Code-Level API Documentation



com.google.inject.guice 5.1.0

OVERVIEW | PACKAGE | **CLASS** | USE TREE | DEPRECATED | INDEX | HELP

SUMMARY | NESTED | FIELD | CONSTR | METHOD | DETAIL: FIELD | CONSTR | METHOD

SEARCH:

Package com.google.inject

Interface Injector

public interface **Injector**

Builds the graphs of objects that make up your application. The injector tracks the dependencies for each type and uses bindings to inject them. This is the core of Guice, although you rarely interact with it directly. This "behind-the-scenes" operation is what distinguishes dependency injection from its cousin, the service locator pattern.

Contains several default bindings:

- This `Injector` instance itself
- A `Provider<T>` for each binding of type `T`
- The `Logger` for the class being injected
- The `Stage` in which the `Injector` was created

Injectors are created using the facade class `Guice`.

An injector can also `inject` the dependencies of already-constructed instances. This can be used to interoperate with objects created by other frameworks or services.

Injectors can be `hierarchical`. Child injectors inherit the configuration of their parent injectors, but the converse does not hold.

The injector's `internal bindings` are available for introspection. This enables tools and extensions to operate on an injector reflectively.

Method Summary

All Methods	Instance Methods	Abstract Methods	
Modifier and Type	Method		Description
Injector	<code>createChildInjector(Module... modules)</code>		Returns a new injector that inherits all state from this injector.
Injector	<code>createChildInjector(Iterable<? extends Module> modules)</code>		Returns a new injector that inherits all state from this injector.
<T> List<Binding<T>>	<code>findBindingsByType(TypeLiteral<T> type)</code>		Returns all explicit bindings for type.
Map<Key<?>, Binding<?>>	<code>getAllBindings()</code>		Returns a snapshot of this injector's bindings, both explicit and implicit.

Star 48,322

Developer Interface

This part of the documentation covers all the interfaces of Requests. For parts where Requests uses internal libraries, we document the most important right here and provide links to their documentation.

Request interface

The `Request` interface's functionality can be accessed by these 7 methods. They all return an instance of `Request` object.

```
Request request(method, url, **kwargs)
```

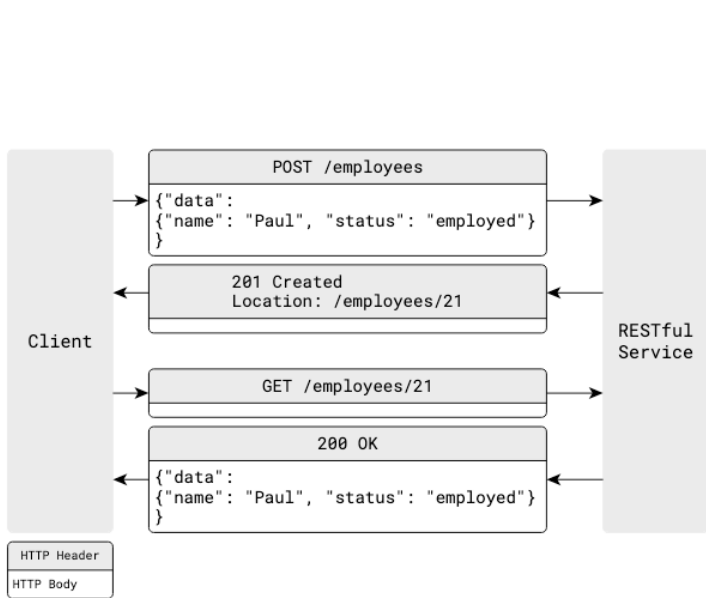
Creates and sends a `Request`.

Parameters:

- method** – method for the new `Request` object: GET, OPTIONS, HEAD, POST, PUT, PATCH, or DELETE.
- url** – URL for the new `Request` object.
- params** – (optional) Dictionary, list of tuples or bytes to send in the query string for the `Request`.
- data** – (optional) Dictionary, list of tuples, bytes, or file-like object to send in the body of the `Request`.
- json** – (optional) A JSON serializable Python object to send in the body of the `Request`.
- headers** – (optional) Dictionary of HTTP Headers to send with the `Request`.
- cookies** – (optional) Dict or CookieJar object to send with the `Request`.
- files** – (optional) Dictionary of 'name': file-like-objects (or {'name': file-tuple}) for multipart encoding upload. file-tuple can be a 2-tuple ('filename', fileobj), 3-tuple ('filename', 'content_type', fileobj), or a 4-tuple ('filename', fileobj, 'content_type', custom_headers), where 'content-type' is a string defining the content type of the given file and `custom_headers` is a dict-like object containing additional headers to add for the file.
- auth** – (optional) Auth tuple to enable Basic/Digest/Custom HTTP Auth.
- timeout** (*float or tuple*) – (optional) How many seconds to wait for the server to send data before giving up, as a float, or a (connect timeout, read timeout) tuple.



RESTful APIs: Nouns and Verbs



HTTP STATUS CODES

2xx Success

200 Success / OK

3xx Redirection

301 Permanent Redirect

302 Temporary Redirect

304 Not Modified

4xx Client Error

401 Unauthorized Error

403 Forbidden

404 Not Found

405 Method Not Allowed

5xx Server Error

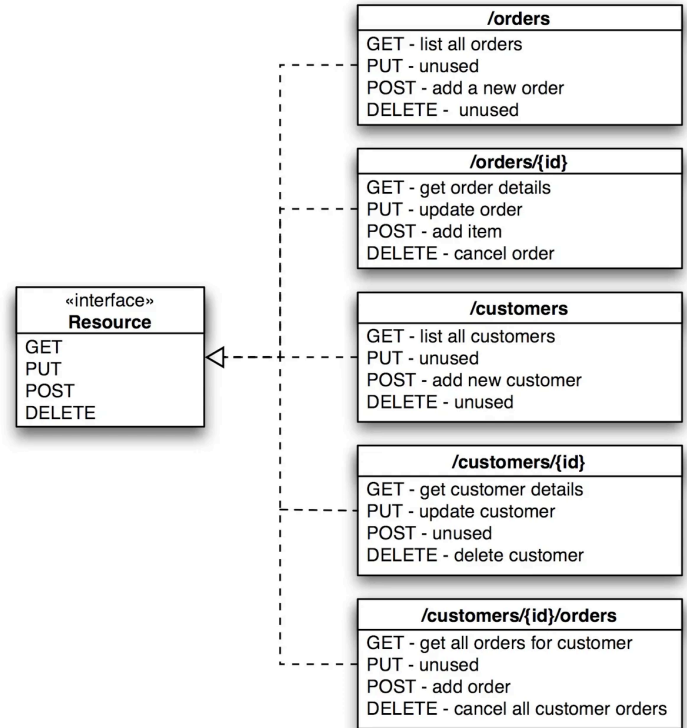
501 Not Implemented

502 Bad Gateway

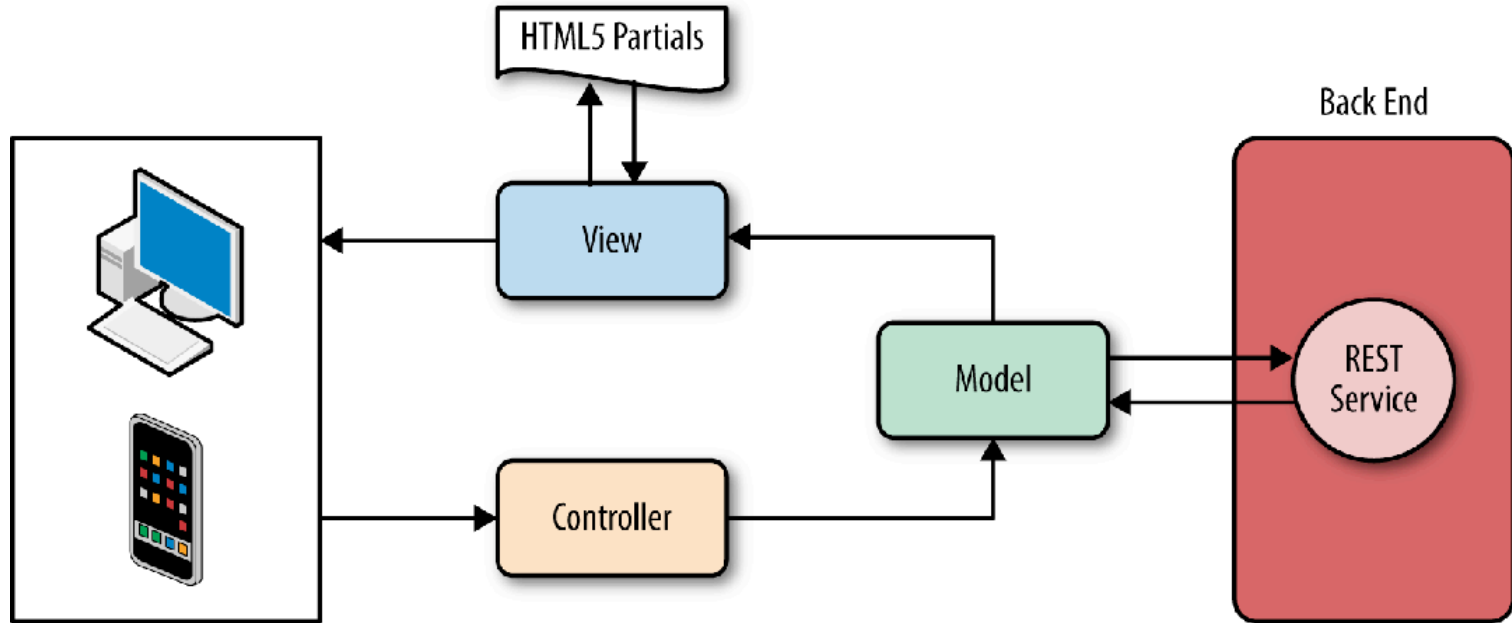
503 Service Unavailable

504 Gateway Timeout

Forrest



REST is used in Client-Server Architectures, too



REST in Action: Teedy

teedy Documents Tags Users & Groups

+ Add a document

Search

Drone (1)

Previous 1 Next 10 per page

1MB (0.0%) used on 10,000MB 1 document found

A brooding kitten by H.R. Giger

Save

Primary metadata

Title A brooding kitten by H.R. Giger

Description

Generated by DALL-E

Creation date

Language English

New files Browse... DALL-E 2022-08-05 15.44.28 - a brooding kitten by h.r. giger.png

Tags Type a tag

Network Style Editor Performance Memory

Disable Cache No Throttling

Headers Cookies Request Response Timings Stack Trace

Filter Headers Block Resend

PUT

Scheme: http
Host: 127.0.0.1:8080
Filename: /api/document

description: <p>Generated by DALL-E
</p>
language: eng
title: A brooding kitten by H.R. Giger

Address: 127.0.0.1:8080

Status 200 OK
Version HTTP/1.1
Transferred 492 B (45 B size)
Referrer Policy strict-origin-when-cross-origin
Request Priority Highest

Headers Cookies Request Response

Filter properties

JSON

id: "5f47928a-92a6-43af-a5e6-a548d48ead68"

REST in Action: Teedy

The screenshot shows the Network tab of a web browser's developer tools. The selected request is a PUT to `/api/document` with a status of 200 OK. The response headers include `description: <p>Generated by DALL-E</p>`, `language: eng`, and `title: A brooding kitten by H.R. Giger`. The status bar at the bottom indicates the page is on `main*` and the overall status is `NORMAL`.



```
@PUT
public Response add(
    @FormParam("title") String title,
    @FormParam("description") String description,
    @FormParam("subject") String subject,
    @FormParam("identifier") String identifier,
    @FormParam("publisher") String publisher,
    @FormParam("format") String format,
    @FormParam("source") String source,
    @FormParam("type") String type,
    @FormParam("coverage") String coverage,
    @FormParam("rights") String rights,
    @FormParam("tags") List<String> tagList,
    @FormParam("relations") List<String> relationList,
    @FormParam("metadata_id") List<String> metadataIdList,
    @FormParam("metadata_value") List<String> metadataValueList,
    @FormParam("language") String language,
    @FormParam("create_date") String createDateStr) {
    if (!authenticate()) {
        throw new ForbiddenClientException();
    }
}
```



How can we enable collaborative design?

- Can we allow all teams to work in parallel without blocking on one another?
- How do service providers and consumers know what to implement and interact with?



API Documentation: OpenAPI (Swagger)

```
/**
 * Export a document to PDF.
 *
 * @api {get} /document/:id/pdf Export a document to PDF
 * @apiName GetDocumentPdf
 * @apiGroup Document
 * @apiParam {String} id Document ID
 * @apiParam {String} share Share ID
 * @apiParam {Boolean} metadata If true, export metadata
 * @apiParam {Boolean} comments If true, export comments
 * @apiParam {Boolean} fitimagetopage If true, fit the images to pages
 * @apiParam {Number} margin Margin around the pages, in millimeter
 * @apiSuccess {String} pdf The whole response is the PDF file
 * @apiError (client) NotFound Document not found
 * @apiError (client) ValidationError Validation error
 * @apiPermission none
 * @apiVersion 1.5.0
 *
 * @param documentId Document ID
 * @param shareId Share ID
 * @param metadata Export metadata
 * @param comments Export comments
 * @param fitImageToPage Fit images to page
 * @param marginStr Margins
 * @return Response
 */
@GET
@Path("/{id: [a-z0-9\\-]+}/pdf")
public Response getPdf(
    @PathParam("id") String documentId,
    @QueryParam("share") String shareId,
    final @QueryParam("metadata") Boolean metadata,
    final @QueryParam("comments") Boolean comments,
    final @QueryParam("fitimagetopage") Boolean fitImageToPage,
    @QueryParam("margin") String marginStr
)
```



Swagger
powered by SMARTREAS

https://petstore.swagger.io/v2/swagger.json Explore

Swagger Petstore 1.0.6

[Base URL: petstore.swagger.io/v2]
<https://petstore.swagger.io/v2/swagger.json>

This is a sample server Petstore server. You can find out more about Swagger at <http://swagger.io> or on [#swagger](http://ic.freenode.net). For this sample, you can use the api key **special-key** to test the authorization filters.

[Terms of service](#)
[Contact the developer](#)
Apache 2.0
[Find out more about Swagger](#)

Schemas
HTTPS Authorize

pet

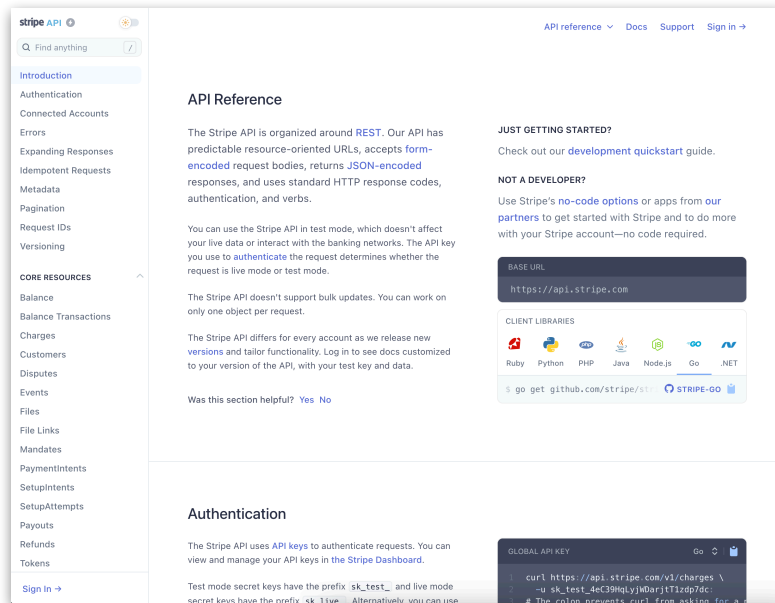
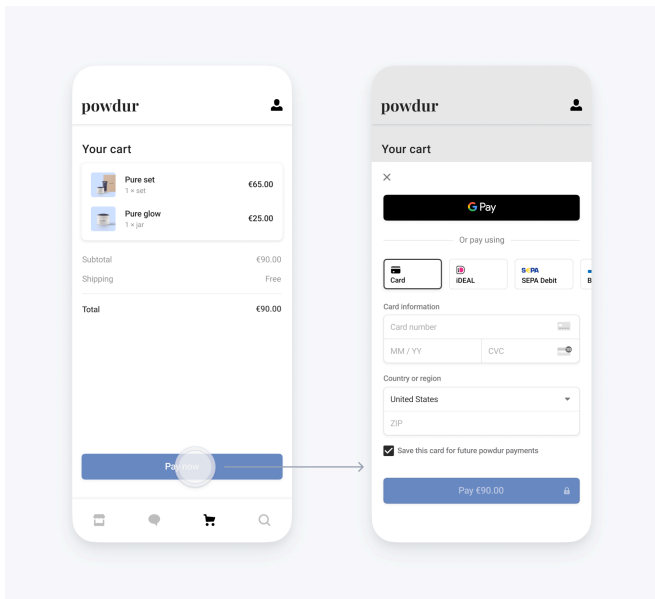
Everything about your Pets Find out more

- POST /pet/{petId}/uploadImage uploads an image
- POST /pet Add a new pet to the store
- PUT /pet Update an existing pet
- GET /pet/findByStatus Finds Pets by status
- GET /pet/findByTags Finds Pets by tags
- GET /pet/{petId} Find pet by ID
- POST /pet/{petId} Updates a pet in the store with form data

<https://swagger.io>



Swagger for Real: Stripe



stripe

<https://stripe.com/docs/api>

<https://github.com/stripe/openapi>



Exercise: Let's Document Teedy

```
/**
 * Export a document to PDF.
 *
 * @api {get} /document/:id/pdf Export a document to PDF
 * @apiName GetDocumentPdf
 * @apiGroup Document
 * @apiParam {String} id Document ID
 * @apiParam {String} share Share ID
 * @apiParam {Boolean} metadata If true, export metadata
 * @apiParam {Boolean} comments If true, export comments
 * @apiParam {Boolean} fitImageToPage If true, fit the images to pages
 * @apiParam {Number} margin Margin around the pages, in millimeter
 * @apiSuccess {String} pdf The whole response is the PDF file
 * @apiError (client) NotFound Document not found
 * @apiError (client) ValidationError Validation error
 * @apiPermission none
 * @apiVersion 1.5.0
 *
 * @param documentId Document ID
 * @param shareId Share ID
 * @param metadata Export metadata
 * @param comments Export comments
 * @param fitImageToPage Fit images to page
 * @param marginStr Margins
 * @return Response
 */
@GET
@Path("/{id: [a-z0-9\\-]+}/pdf")
public Response getPdf(
    @PathParam("id") String documentId,
    @QueryParam("share") String shareId,
    final @QueryParam("metadata") Boolean metadata,
    final @QueryParam("comments") Boolean comments,
    final @QueryParam("fitImageToPage") Boolean fitImageToPage,
    @QueryParam("margin") String marginStr
)
```



Swagger Petstore 1.0.6

This is a sample server Petstore server. You can find out more about Swagger at <http://swagger.io> or on [#swagger](http://ic.freenode.net). For this sample, you can use the api key **special-key** to test the authorization filters.

Terms of service
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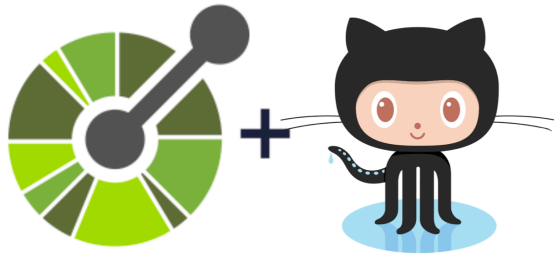
Schemas: HTTPS

pet Everything about your Pets

- POST /pet/{petId}/uploadImage uploads an image
- POST /pet Add a new pet to the store
- PUT /pet Update an existing pet
- GET /pet/findByStatus Finds Pets by status
- GET /pet/findByTags Finds Pets by tags
- GET /pet/{petId} Find pet by ID
- POST /pet/{petId} Updates a pet in the store with form data

Collaborative Design via Documentation

- **Design:** OpenAPI docs, ...
- **Discuss:** Issue Tracker, Meetings, ...
- **Refine:** Pull Requests
- **Repeat**



Collaborative Development via Testing

- Catch bugs before they occur in production
- Gain confidence in the implementation
- **Drive the development process**
 - enable parallel development (chicken and egg problem!)
 - identify ambiguities in the design; find bugs in our ideas
 - encode assumptions and expectations
 - living, executable documentation
- ...

How should we test our systems?

Recap: Avoid manual testing



Automated Testing

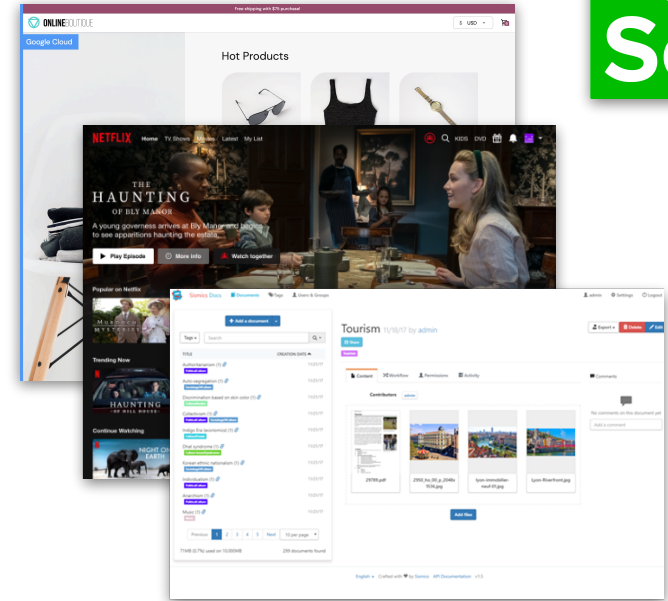
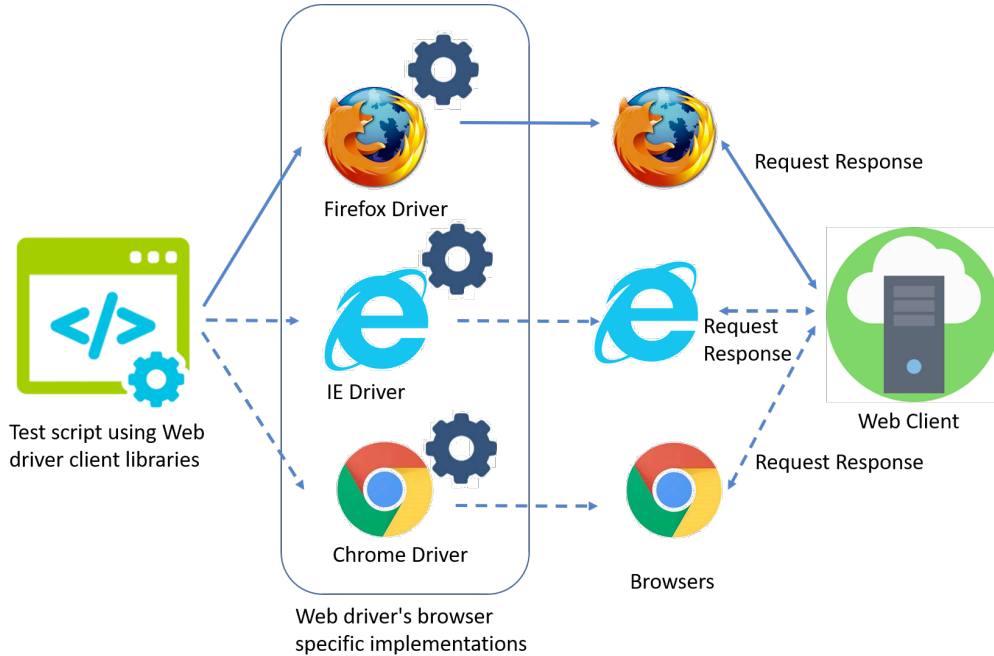
- + Reproducible
- + Some upfront effort
- + Zero marginal effort
- + Runs on every commit
- + Finds regressions!



Manual Testing

- Unreproducible
- Low upfront effort
- High marginal effort
- Runs when you remember
- Unsustainable

End-to-End Testing (E2E)



End-to-end tests are fragile

Low graphics | Accessibility Help

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News Front Page

LATEST: UN secretary general says all sides in DR Congo have committed serious human rights abuses.

Obama names his US Treasury team

President-elect Barack Obama names his top economic advisers to oversee a huge stimulus package.

- Obama makes crisis the priority
- Shares up on crisis measures
- Obama explains team choice

OTHER TOP STORIES

- Pirate says Sirius Star crew safe
- Space shuttle's mission extended
- US TV anchor convicted of hacking
- Carter shocked by Zimbabwe crisis
- UK outlines tax cut plans
- Shot BBC producer 'doubted by bosses'

THE OBAMA PRESIDENCY

Soft power: Can Obama's global appeal help restore US clout?

Obama's team so far

ALSO IN THE NEWS

- Italian far-right party offers parents cash for naming babies after Mussolini

SPORT HEADLINES

- Wigan out of drop zone after win
- New Zealand name Moles as coach

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- Eyewitness films landslide
- Onion festival underway

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Clegg: It's Salmond, Farage or me

Nick Clegg says no party will win an outright election victory and claims only the Lib Dems can stop a "lurch to the extremes".

15 April 2015 | Election 2015 | 1914

Manifestos reaction

Robinson: The coalition choice

At-a-glance: Lib Dem manifesto

Courting the hipster vote?

Watch/Listen

- Protester jumps on Draghi desk (0:16) 15 April 2015
- Southern UK basks in April heatwave (1:27) 15 April 2015
- Arizona police ram car into armed man (1:27) 15 April 2015
- Reporter confronts dog trafficker (0:56) 15 April 2015
- First images of migrant survivors (2:28) 15 April 2015
- Day 17: Lib Dems and UKIP launch manifestos (1:29) 15 April 2015

Sight of rescuers 'led to capsize'

Guess I'll rewrite the test suite.



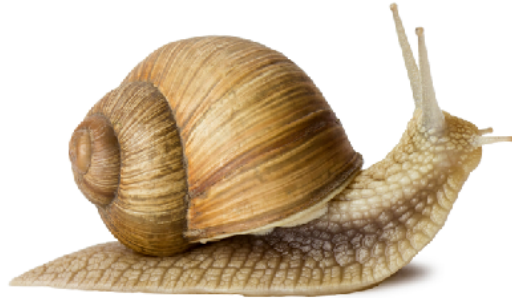
End-to-end tests can be difficult to automate

- We need to maintain a test environment
 - We don't run end-to-end tests in production
- Harder to run tests in parallel
 - Tests might affect one another
 - Race conditions
 - Sequential test execution for *idempotency*
- Software might only run on certain machines
 - Licensed third-party dependencies



End-to-end tests are slow and expensive

- License fees
- Longer start-up, tear-down, and execution times
- Consumes a lot of resources
- Slower release velocity



End-to-end tests have high coverage but *poor test isolation*

- Does not isolate individual components
- Makes it harder to debug
- Redundancy between tests (e.g., initialization, route forwarding, ...)

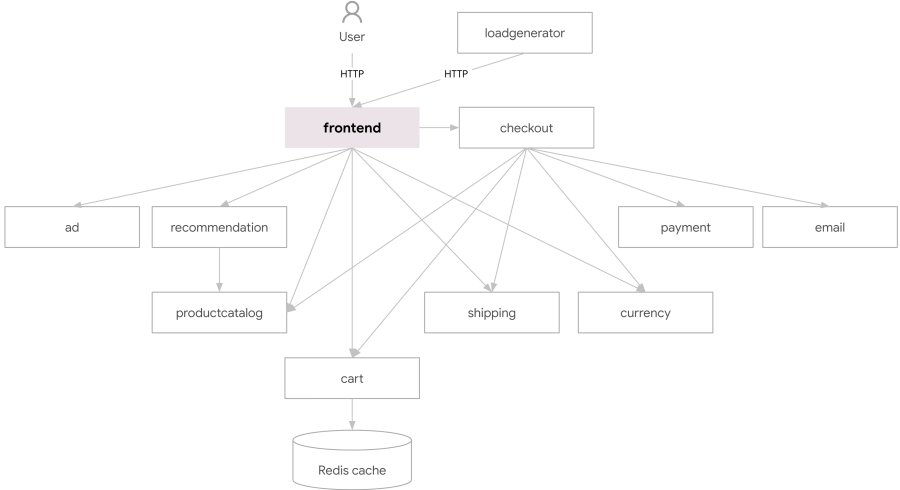
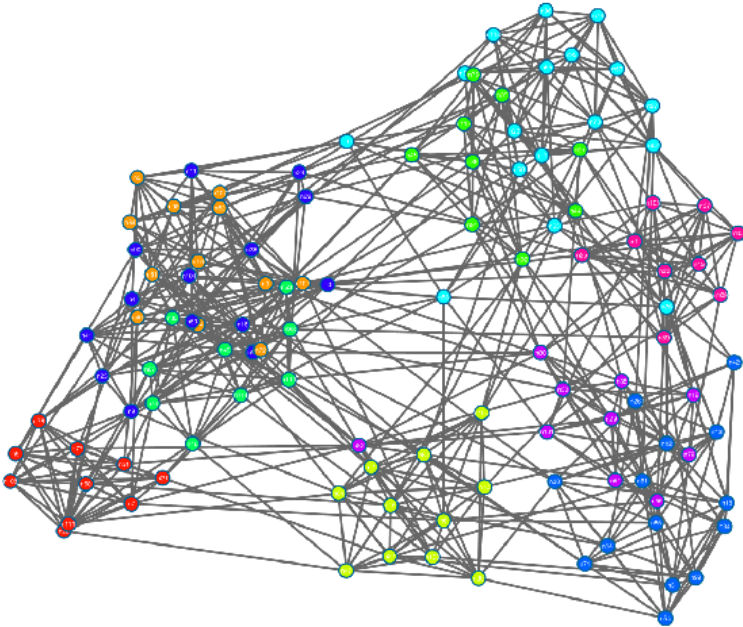
Code coverage report for **All files**

Statements: **83.82%** (290 / 348) Branches: **52.24%** (70 / 134) Functions: **77.63%** (59 / 76) Lines: **87.8%** (288 / 328) Ignored: none

File ^	Statements	Branches	Functions	Lines
server/	88.24% (30 / 34)	62.50% (5 / 8)	83.33% (5 / 6)	90.63% (29 / 32)
server/api/auth/	87.50% (21 / 24)	83.33% (10 / 12)	80.00% (4 / 5)	91.30% (21 / 23)
server/api/screenshot/	84.00% (63 / 75)	61.54% (16 / 26)	88.89% (16 / 18)	91.18% (62 / 68)
server/api/user/	87.18% (68 / 78)	61.54% (16 / 26)	80.95% (17 / 21)	90.67% (68 / 75)
server/config/	78.72% (74 / 94)	30.00% (6 / 20)	57.89% (11 / 19)	81.32% (74 / 91)
server/config/environment/	68.75% (11 / 16)	39.47% (15 / 38)	0.00% (0 / 1)	68.75% (11 / 16)
server/db/	100.00% (8 / 8)	100.00% (0 / 0)	100.00% (1 / 1)	100.00% (8 / 8)
server/screenshotCapture/	88.24% (15 / 17)	50.00% (2 / 4)	100.00% (5 / 5)	100.00% (15 / 15)

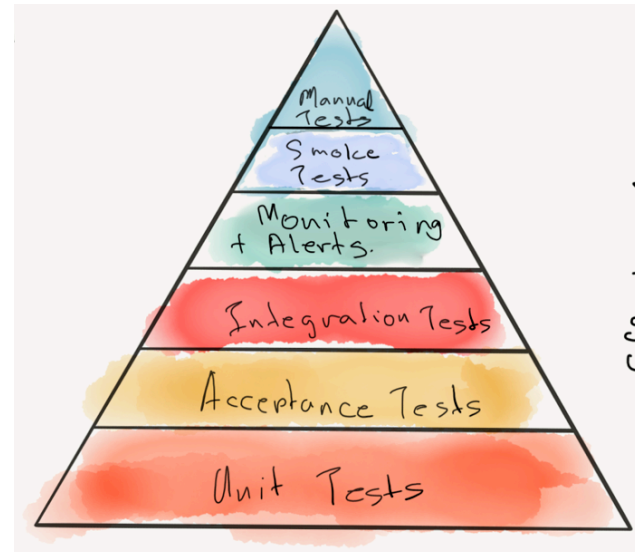
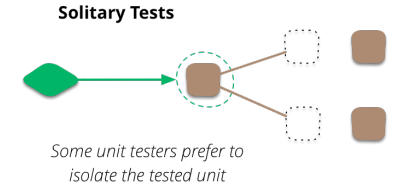
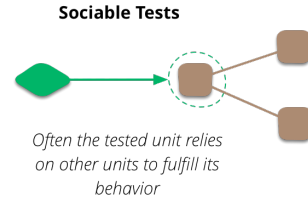
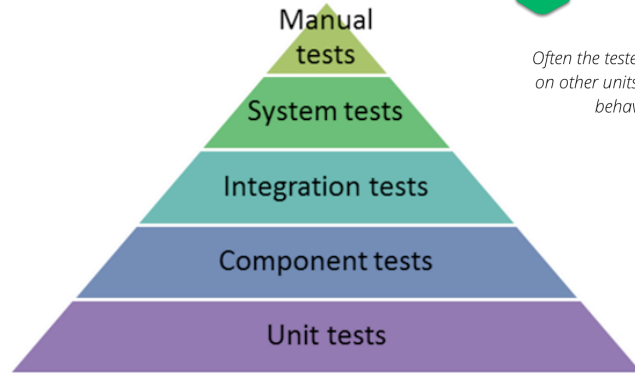
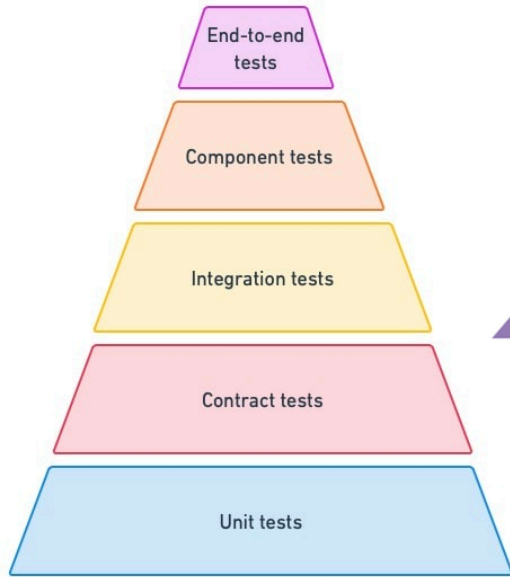


In E2E tests, the entire system is the system under test (SUT)

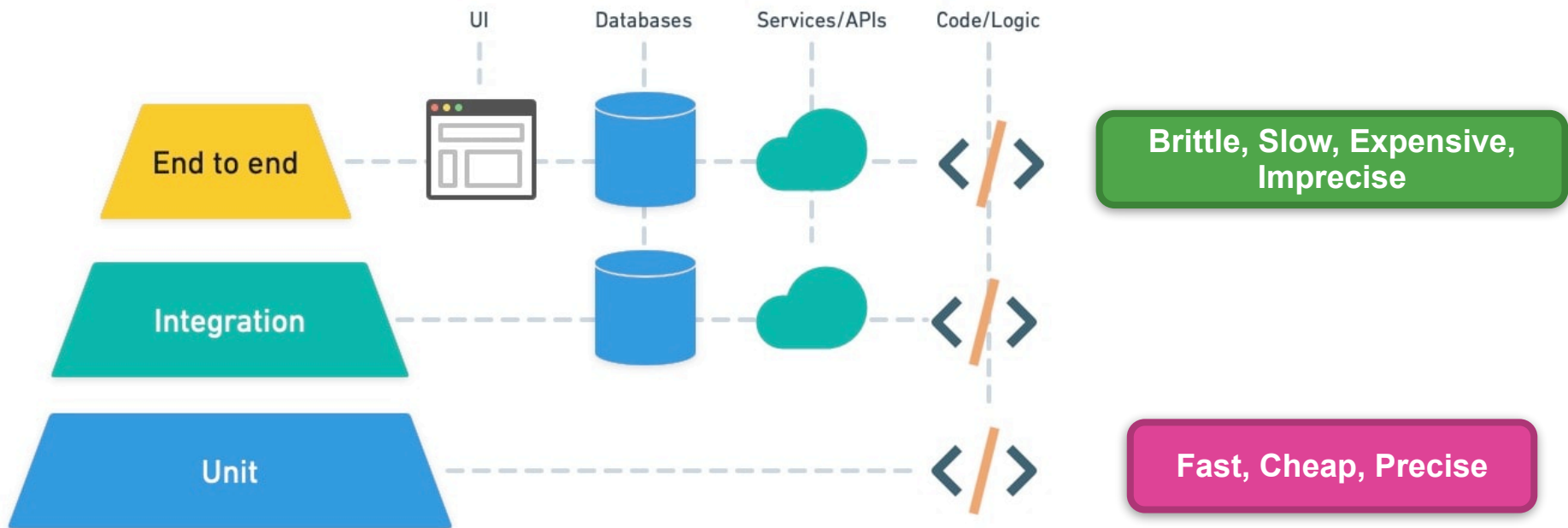


What is a unit test?

Beware of Testing Definitions!



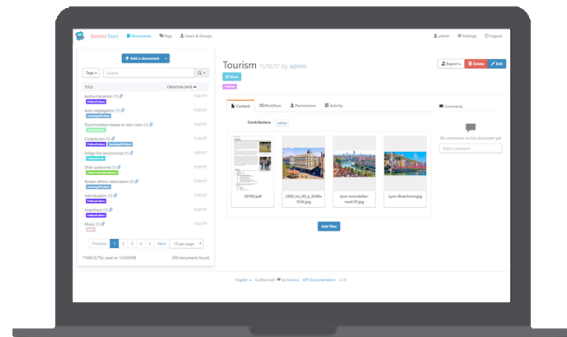
A simple version of the Test Pyramid



Testing in the Wild: Teedy

teedy

The screenshot shows the GitHub repository page for 'sismics/docs'. The repository is public and has 1,074 commits, 41 watchers, 216 forks, and 1.3k stars. The main content area shows a list of files and folders, including .github, docs-android, docs-core, docs-importer, docs-web-common, docs-web, .gitattributes, .gitignore, CODE_OF_CONDUCT.md, COPYING, Dockerfile, README.md, docs.xml, and pom.xml. The 'docs-web' folder is highlighted with a commit message '#647: fix doc' and a date of 'last month'. The 'About' section describes the repository as a 'Lightweight document management system packed with all the features you can expect from big expensive solutions'. It lists various features like javascript, java, docker, open-source, enterprise, workflow, cloud, ocr, sharing, file-sharing, document, self-hosting, and dms. The repository is licensed under GPL-2.0 and has a code of conduct. There are 11 releases, with the latest being v1.10, released on Jan 2.



<https://github.com/CMU-313/Teedy>

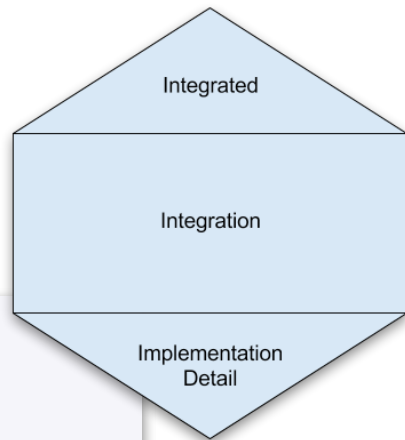


Testing in the Wild: Spotify

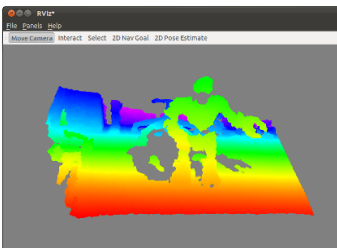


The biggest complexity in a Microservice is not within the service itself, but in how it interacts with others, and that deserves special attention.

Having too many unit tests in Microservices, which are small by definition, also restricts how we can change the code without also having to change the tests. By having to change the tests we lose some confidence that the code still does what it should and it has a negative impact on the speed we iterate at.



Testing in the Wild: Robots



A Study on Challenges of Testing Robotic Systems

Afsoon Afzal, Claire Le Goues, Michael Hilton and Christopher Steven Timperley
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Abstract—Robotic systems are increasingly a part of everyday life. Characteristics of robotic systems such as interaction with the physical world, and integration of hardware and software components, differentiate robotic systems from conventional software systems. Although numerous studies have investigated the challenges of software testing in practice, no such study has focused on testing of robotic systems. In this paper, we conduct a qualitative study to better understand the testing practices used by the robotics community, and identify the challenges faced by practitioners when testing their systems. We identify a total of 12 testing practices and 9 testing challenges from our participants' responses. We group these challenges into 3 major themes: *Real-world complexities*, *Community and standards*, and *Component integration*. We believe that further research on addressing challenges described with these three major themes can result in higher adoption of robotics testing practices, more testing automation, and higher-quality robotic systems.

Index Terms—robotics testing; testing challenges; qualitative study.

I. INTRODUCTION

Robots are systems that sense, process, and physically react to information from the real world.¹ In addition to being heavily used in manufacturing and industrial settings, robotic systems are now appearing in many important and safety-critical domains such as health care, education, and transportation. Increased interaction between these systems and the public raises the risk of catastrophic failure. For example, a fatal incident occurred in March 2018 in Tempe, Arizona when a self-driving car struck a pedestrian [1].

Because of the associated dangers and cost of failures in robotic systems, it is crucial that developers test these systems extensively before deployment. However, robotic systems differ from conventional software in several important dimensions [2]–[7]: (1) Robots are comprised of (unreliable and non-deterministic) hardware, software, and physical components [2], [3], [7]. (2) Robots interact with the physical world via inherently noisy sensors and actuators, and are sensitive to timing differences [7]. (3) Robots operate within the practically boundless state space of reality, making emergent behaviors (i.e., corner cases) difficult to predict [2]. (4) For robotic systems, the notion of correctness is often inexact and difficult to precisely specify [6]. These characteristics introduce unique challenges for testing, such as the need to either heavily abstract aspects of physical reality or conduct extensive real-world field testing.

Many studies have investigated testing practices in software development generally [8]–[14]. Several prior studies on

testing on Cyber-Physical Systems (CPS) [4]–[6], of which robotic systems may be considered a subcategory [13], do include certain robotic systems in the larger CPS context (which includes non-robotics systems like networking systems or power grids). However, none of these studies focuses specifically on robotics, which are subject to system constraints that do not apply to CPS broadly (such as a need for autonomy, route planning, and mobility). Indeed, we are unaware of any prior published work that has examined testing practices and challenges in the field of robotics.

Overall, although testing is essential to software development [14], the challenges unique to the domain mean that testing for robotics specifically may pose particular and understudied challenges in both research and practice. Although numerous studies have proposed frameworks and algorithms for testing robotic systems [15]–[20], little attention has been paid to investigating the challenges of testing in robotics in practice. This has resulted in a gap in the research community's ability to engage with the challenges faced when testing robotics.

In this paper, we address this gap by studying testing practices and challenges in robotics. We conduct a series of qualitative interviews with 12 robotics practitioners from 11 robotics companies and institutions. Specifically, we investigate the testing practices that are being used in the field of robotics, and the challenges faced by roboticists when testing their systems. We answer the following research questions:

- **RQ1:** What testing practices are currently being used by roboticists?
- **RQ2:** What are the costs and barriers to designing and writing tests for robotic systems?
- **RQ3:** What are the costs and barriers to running and automating tests in robotic systems?

Having a better understanding of the current state of testing in robotics, as well as the problems and concerns of the robotics community regarding testing of robotic systems, will guide researchers and practitioners to provide and apply solutions that can ultimately result in higher-quality robotic systems. Overall, we make the following contributions:

- We conduct in-depth interviews with 12 robotics practitioners from 11 different robotics companies and institutions, in which we ask about their testing practices and challenges.
- We identify 12 testing practices used by robotics developers and test engineers, 4 challenges that they commonly face when designing testing platforms and writing tests, and 5 challenges that they face when running and au-

¹Max Planck Institute: <https://www.ci.mpg.de/robotics/>

Testing in the Wild: Bitcoin

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master Go to file Add file Code About

File	Description	Time
.github	doc: Remove label from good ...	2 years ago
.tx	qt: Bump Transifex slug for 24.x	2 months ago
build-aux/m4	build: sync ax_boost_base fro...	last month
build_msvc	build, msvc: Enable C4834 w...	14 hours ago
ci	Merge #26234: ci: Allow PIP...	4 hours ago
contrib	Merge #26208: signet/miner: ...	2 days ago
depends	Merge #25917: depends: libn...	13 days ago
doc	Merge #26128: doc: add miss...	13 hours ago
share	build: add example bitcoin co...	2 months ago
src	test: Remove unused fCheck...	14 hours ago
test	Merge #26138: test: Avoid ra...	6 days ago

Bitcoin Core integration/staging tree

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Testing

Testing and code review is the bottleneck for development; we get more pull requests than we can review and test on short notice. Please be patient and help out by testing other people's pull requests, and remember this is a security-critical project where any mistake might cost people lots of money.

Automated Testing

Developers are strongly encouraged to write [unit tests](#) for new code, and to submit new unit tests for old code. Unit tests can be compiled and run (assuming they weren't disabled in configure) with: `make check`. Further details on running and extending unit tests can be found in [/src/test/README.md](#).

There are also [regression and integration tests](#), written in Python. These tests can be run (if the [test dependencies](#) are installed) with: `test/functional/test_runner.py`

The CI (Continuous Integration) systems make sure that every pull request is built for Windows, Linux, and macOS, and that unit/sanity tests are run automatically.

Manual Quality Assurance (QA) Testing

Changes should be tested by somebody other than the developer who wrote the code. This is especially important for large or high-risk changes. It is useful to add a test plan to the pull request description if testing the changes is not straightforward.

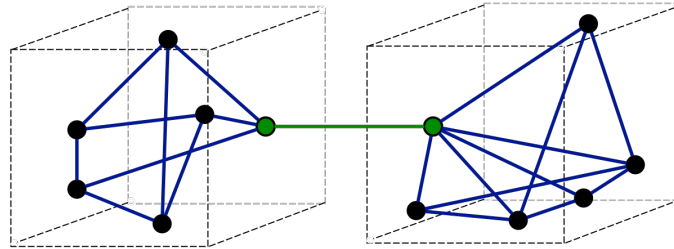
Testability: How difficult is it to test the system?

Effort required to **provide input** to, **extract output** from, and **check the behavior** of the system under test.

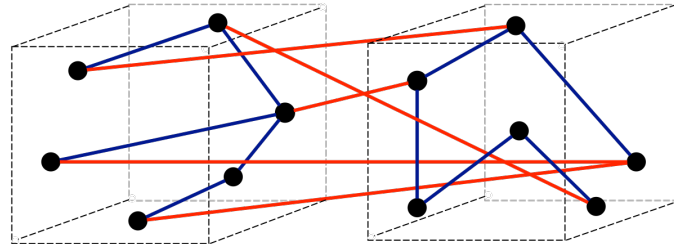
- **Test efficiency:** effort required to provide input and execute SUT
 - How hard is to setup the SUT? How isolated is it?
 - What inputs are required by the SUT? How hard is to produce them?
- **Test effectiveness:** effort required to collect outputs and check correctness
 - What information do we need to determine pass/fail? (Related to Oracle problem)
 - How hard is it to collect that information?
 - Non-determinism
- **Accidental vs Inherent:** is the code bad or is the problem hard?

Design for Testability: General Principles

Simple, modular, quiet

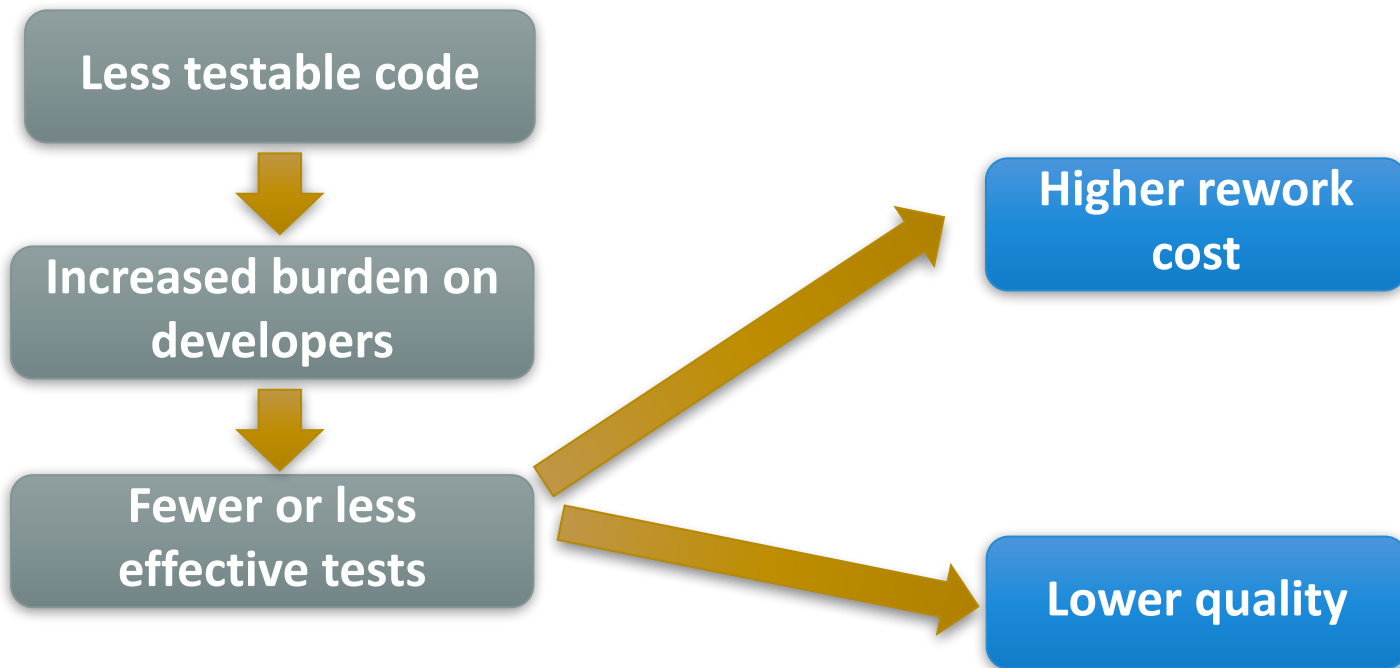


a) Good (loose coupling, high cohesion)



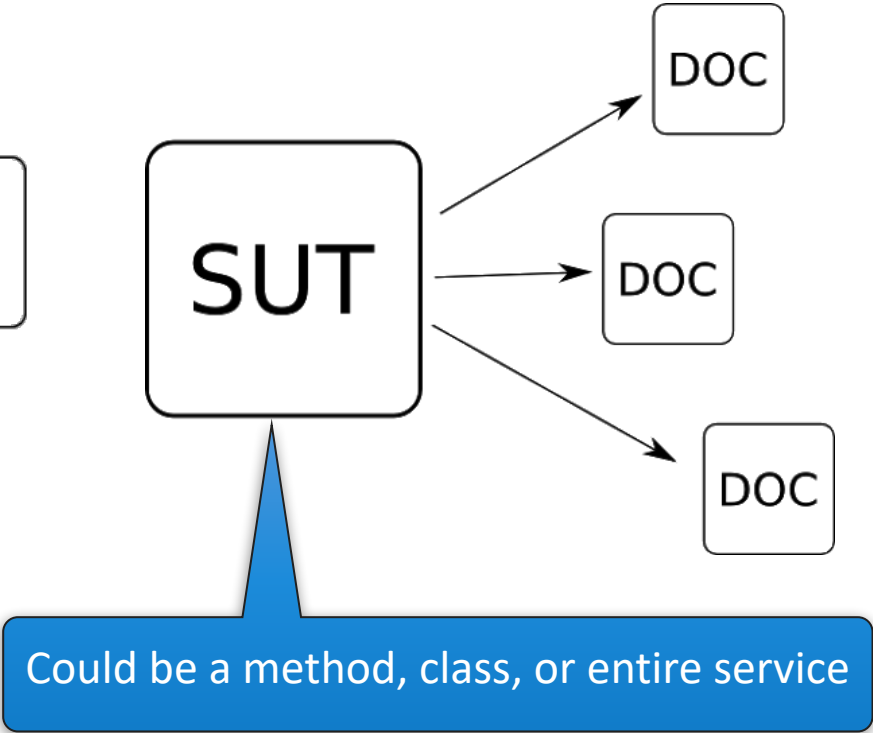
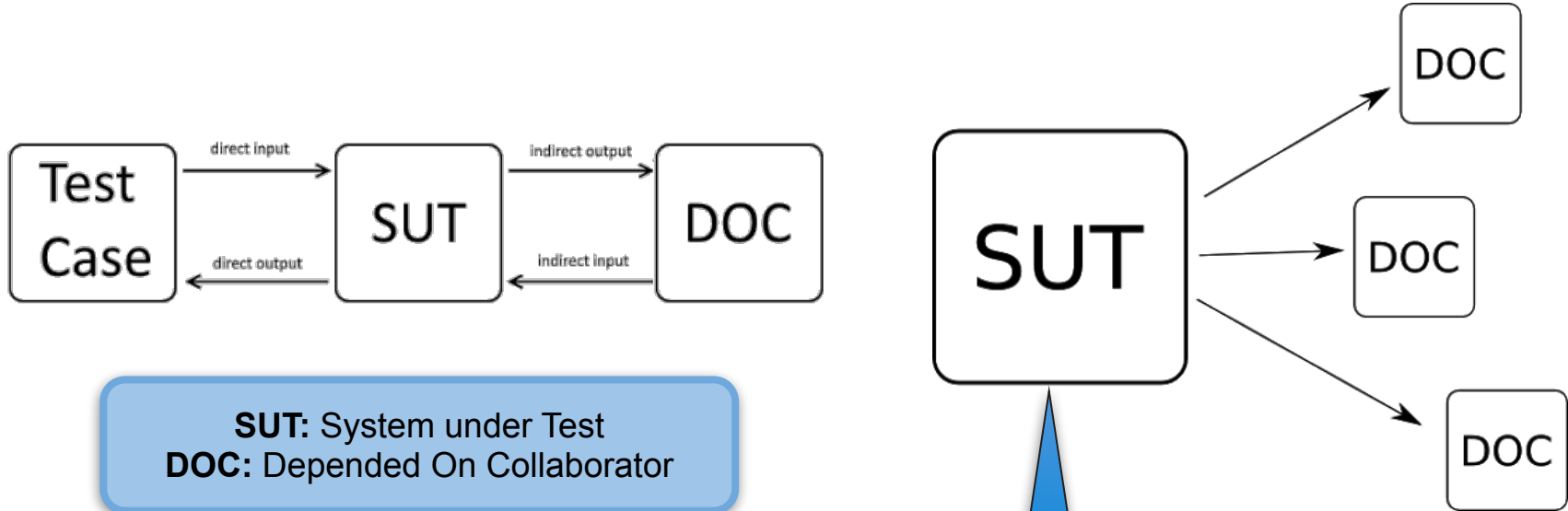
b) Bad (high coupling, low cohesion)

Why should we care about testability?



How can we improve testability?

Core Concept: Isolation

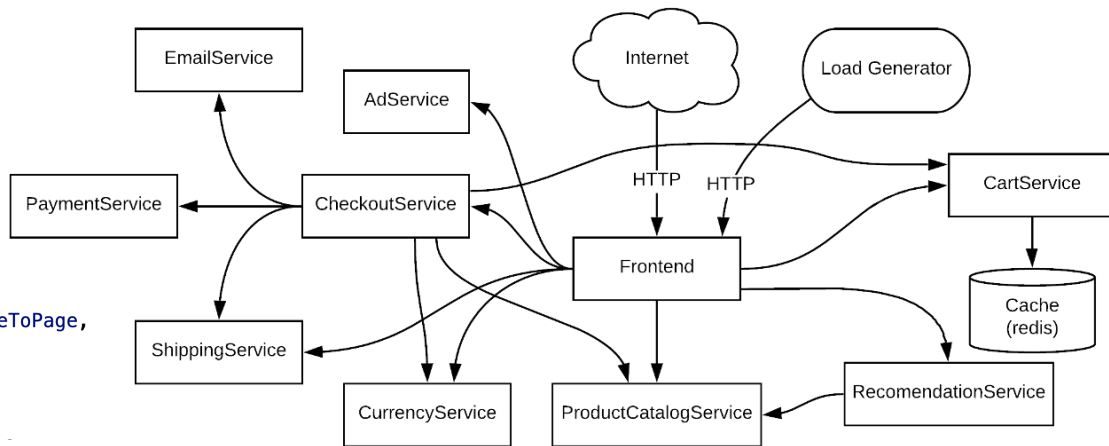


Collaborators can be classes, services, functions, ...

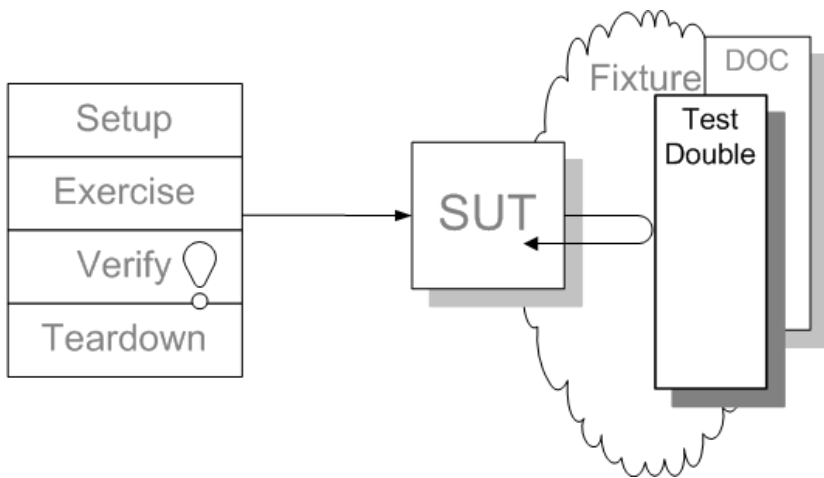
```
@GET
@Path("/{id: [a-z0-9\\-]+}/pdf")
public Response getPdf(
    @PathParam("id") String documentId,
    @QueryParam("share") String shareId,
    final @QueryParam("metadata") Boolean metadata,
    final @QueryParam("comments") Boolean comments,
    final @QueryParam("fitimagetopage") Boolean fitImageToPage,
    @QueryParam("margin") String marginStr
) {
```

```
    DocumentDao documentDao = new DocumentDao();
```

```
    ValidationUtil.validateInteger(marginStr, "margin");
```



Test doubles replace **collaborators** during testing



Test doubles provide numerous benefits

- **Test services that haven't been implemented!**
- Isolate the code under test -- easier to find bugs!
- Faster test execution
- Deterministic test outcomes
- Simulate special conditions
- Provide access to hidden information
- ...



A motivating example: An Autonomous Car *



Car

Test doubles can speed up test execution

- Route uses a slow and complex algorithm to find shortest path between two GPS locations.
 - When we aren't testing Route itself, we care whether the route is optimal.
- We can use a Route double to provide canned directions



Test doubles can remove non-determinism

- Route relies on real-time information to produce directions
 - E.g., weather, traffic, time of day, etc.
 - This makes Route non-deterministic and difficult to test
- Use a Route double to return same directions under same conditions



Test doubles can simulate special conditions and inject faults

- Route gets its directions from an external service (e.g., Google Maps)
- We want to test how the Car behaves when it loses its internet connection



Connection Lost

🔄 Tap to Retry

Test doubles can expose hidden information

- Engine should be started when Car is started
 - Engine's internal state is not accessible to tests
- Use a Engine double to reveal the engine's simulated state (idle/active)



Code-Level vs. Service-Level Doubles

EASYMOCK



PACT

WIREFLAME

Docs

Support

Community

MockLab

WireMock

The flexible tool for building mock APIs.

Create stable development environments, isolate yourself from flakey 3rd parties and simulate APIs that don't exist yet.

Get started

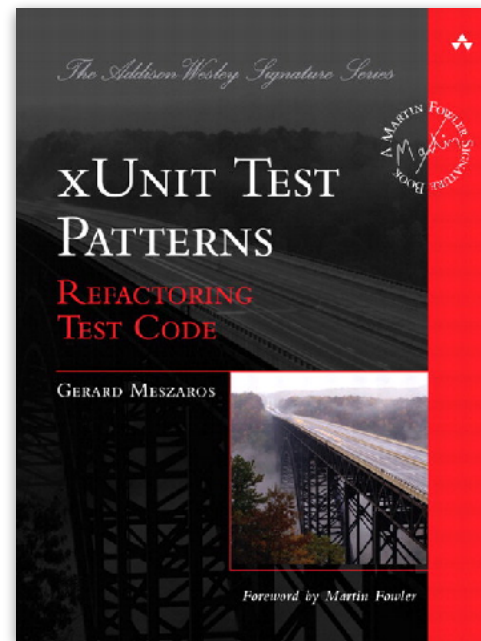
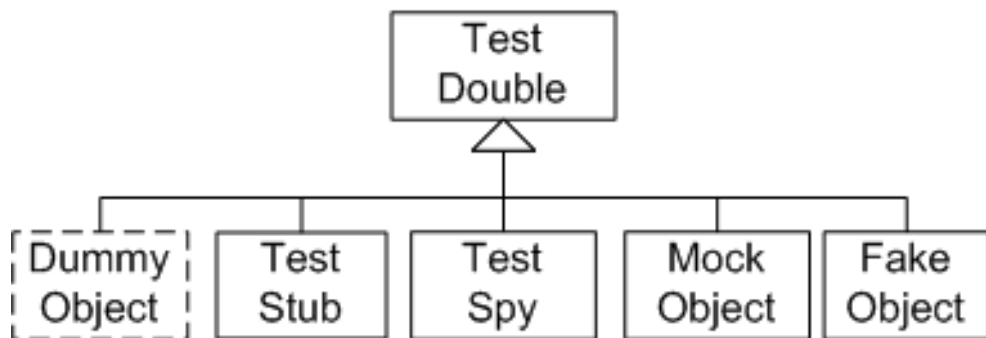
View docs

```
{
  "request": {
    "method": "GET",
    "url": "/wiremock"
  },
  "response": {
    "status": 200,
    "body": "Easy!"
  }
}
```

<https://wiremock.org>

<https://pact.io>

There are several kinds of test double



See: <https://docs.microsoft.com/en-us/archive/msdn-magazine/2007/september/unit-testing-exploring-the-continuum-of-test-doubles>
<http://xunitpatterns.com/>
<https://martinfowler.com/articles/mocksArentStubs.html>
<http://xunitpatterns.com/Test%20Double%20Patterns.html>
<https://blog.pragmatists.com/test-doubles-fakes-mocks-and-stubs-1a7491dfa3da?gi=b7a3c3a0c968>

Test Double: Dummy

Objects that are needed by the program (e.g., parameters) but are never actually used.

```
public interface Logger {
    public void append(String message);
}

public class LoggerDummy implements Logger {
    public void append(String message) {
        // we do nothing!
    }
}
```

Used to improve performance and test isolation, or remove the need for complicated test scaffolding.

Test Double: Stub

Double for a real collaborator that gives *predefined* answers to calls during testing.

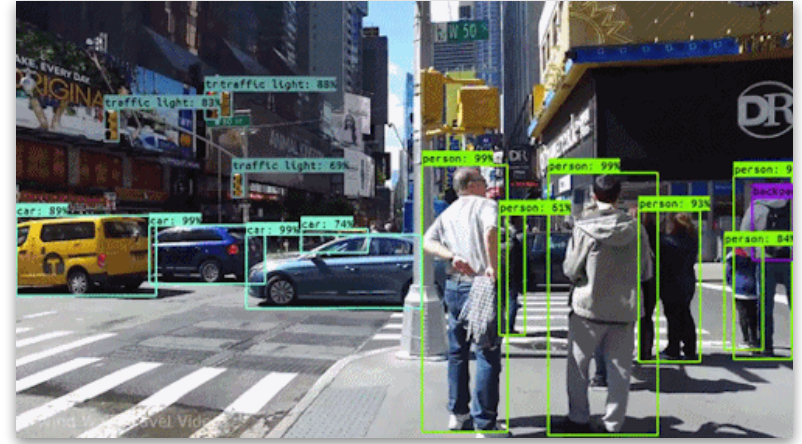
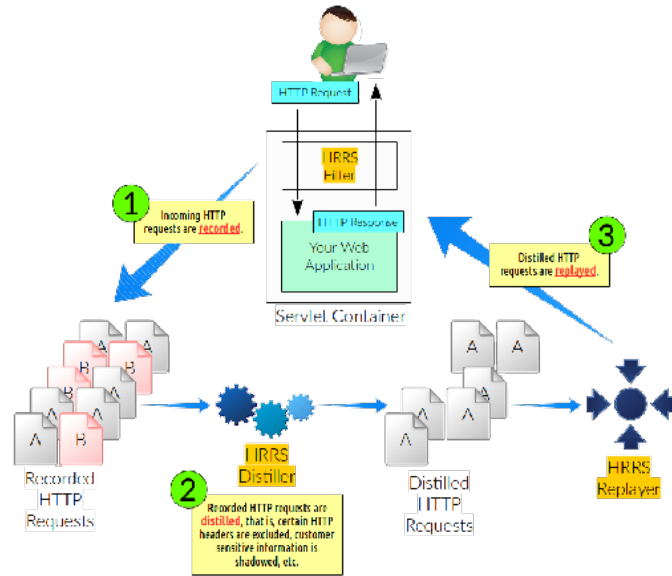
```
// Pass in a stub that was created by a mocking framework.
AccessManager accessManager = new AccessManager(stubAuthenticationService);

// The user shouldn't have access when the authentication service returns false.
when(stubAuthenticationService.isAuthenticated(USER_ID)).thenReturn(false);
assertFalse(accessManager.userHasAccess(USER_ID));

// The user should have access when the authentication service returns true.
when(stubAuthenticationService.isAuthenticated(USER_ID)).thenReturn(true);
assertTrue(accessManager.userHasAccess(USER_ID));
```

Used to improve performance and test isolation, or to test the system under certain conditions (e.g., unauthenticated user, exceptional cases).

Special Case: Record and Replay!



github.com/vy/hrrs



ROS



Test Double: Fake

Provides an optimized, thinned-down version of a collaborator that replicates the same behavior of the original object without certain side effects or consequences.

```
public class FakeProductDatabase implements ProductDatabase {
    private Collection<Product> products = new ArrayList<Product>();

    public void save(Product product) {
        if (findById(product) == null)
            products.add(product);
    }

    public Product findById(long id) {
        for (Product product : products) {
            if (product.getId() == id) return product;
        }
        return null;
    }
}
```

Behaves like a real ProductDatabase that accesses a database, but is simpler, faster, and side-effect free.

Test Double: Spy

Used to track and test the secret internal state of a collaborator. Monitors calls to the collaborator to track the internal state of that collaborator.



```
public interface RubiksCube {  
    public void rotate(...);  
}  
  
public class RubiksCubeSolver {  
    ...  
    public void solve(RubiksCube cube);  
}
```

Test Double: Mock

Used to test for **expected interactions** with a collaborator (i.e., method calls). Can behave like a *spy*, a *stub*, or both.

```
// Pass in a mock that was created by a mocking framework.
AccessManager accessManager = new AccessManager(mockAuthenticationService);
accessManager.userHasAccess(USER_ID);

// The test should fail if accessManager.userHasAccess(USER_ID) didn't call
// authenticationService.isAuthenticated(USER_ID) or if it called it more than once.
verify(mockAuthenticationService).isAuthenticated(USER_ID);
```

Which test doubles could we use for these collaborators?



Summary

- API documentation is a tool for effective communication and collaboration across different teams
- Testing and documentation, combined, allow teams to develop systems separately without blocking on one another
- There's a lot of choices when it comes to testing: What's right for one project might not be a good choice in another. Consider the trade-offs and be wary of dogma and ambiguous language (e.g., testing pyramid).
- Testability drives most of our testing choices. Good systems and code-level design leads to better testability and long-term health.